Curved Mirrors and Ray Diagrams SNC2D

A concave mirr	or is a curved mirro	or with the refl	ecting		1
surface on the		of the cur	VE. Principal Axis → —	←	R
The point C is t	the		Axis → —	Ċ	F
and the distance	ce between C and t	he	A		- 1
is the					/
Halfway betwe	en C and A is F, the	e	or		· · · · · · · · · · · · · · · · · · ·
Т	he	, f=	=		
The focal point meet after refle	is the point at whicection.	ch rays incider	nt	to the	principal axis will
Sketch:					
(Recall the Law	of Reflection. In t	this case, the r	normal to the mirr	or is the _	.)
2 Rules of Refl	ection				
To locate an im	nage, we will use th	ne 2 rules:			
■ A ray tra	avelling		to the principal ax	is will refl	ect through the
	avelling		will ref	ilect	
	rincipal axis.		will let		
to the p	incipai axisi				

Step 1:	From the	of the object, draw	rays towards the mirror,
	One	to the axis and one	
Step 2:	Reflect these ra	ays according to	
Step 3:	Mark the image reflected rays.	e of the top of the object at the	of the
Step 4:	The bottom of the Draw your com	the image forms plete image.	
The character of the object		age formed by the mirror will chan	ge with the
Practice S	Sheet: "Concave	Mirrors and Ray Diagrams"	
Answers			
The image	of an object beyo	nd the centre of curvature of the r	mirror is:
S: _		A:	
L: _		T:	
The image	formed by an obje	ect at C is	
S: _		A:	
L: _		T:	
The image	formed by an obje	ect between C and F is	
S: _		A:	
L: _		T:	
There is	imag	e formed by an object at F.	
The image	formed by an obje	ect between F and the mirror is	
S: _		A:	
L: _		T:	

A convex mirror is a curved mirror with the re of the curve.	flecting surface on the
The centre of curvature and the focal point will	be on the side of the mirror.
The focal length will be	
Sketch:	
	Eye 🔑
	Eye 🔀
Light rays reflecting from a convex mirror will	Object
, i.e. never intersect.	Eye a Image
Any image formed is therefore always	
Revised Rules of Reflection	Eye
 A ray travelling parallel to the principal ax 	Eye 🔏 xis will reflect such that <i>the extension of</i>
the reflected ray will pass	
A ray travelling towards the mirror such t	that <i>its extension</i> will pass through the
focal point will reflect	
Ray Diagram:	
The image is:	
S:	A:
L:	T: